Academic Schedule

Toronto Film School

Wk	2022 - 2023	
1	Monday, October 3	Fall Term begins
2	Monday, October 10	Thanksgiving Day – Campuses Closed
6	November 7- 11	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
12	Friday, December 23	Last day of Fall Term
12	December 19 - 23	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
13	December 25, 26 and 27	Christmas and Boxing Day – Campuses Closed
	2023	
1	Monday, January 9	Winter Term begins
6	February 13 - 17	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
7	Monday, February 20	Family Day – Campuses Closed
12	Friday, March 31	Last day of Winter Term
13	Friday, April 7	Good Friday – Campuses Closed
1	Monday, April 10	Spring Term begins
6	May 15 - May 19	Project/Study Week
		Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
7	Monday, May 22	Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing

12	June 26 - 30	Project/Study Week
12	Julie 20 30	Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
12	Friday, June 30, (Lieu of Canada Day July 1)	Canada Day – Campuses Closed
1	Monday, July 10	Summer Term begins
5	Monday, August 7	Civic Day – Campuses Closed
6	August 14 - 18	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
9	Monday, September 4	Labour Day – Campuses Closed
12	Friday, September 29	Last day of Summer Term
12	Friday, September 29	National Day for Truth and Reconciliation – Campuses Closed
12	Monday, September 25 – 29	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
1	Monday, October 9	Fall Term begins
1	Monday, October 9	Thanksgiving Day – Campuses Closed
6	November 13 - 17	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV
12	Friday, December 29	Last day of Fall Term
12	Monday, December 25 and 26	Christmas and Boxing day – Campuses Closed
12	December 25 - 29	Project/Study Week Acting for Film, TV and the Theatre, Film Production, Graphic Design and Interactive Media, Video Game Design & Development, Video Game Design & Animation and Writing for Film & TV